## **Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

Claim 1 (currently amended):

A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or a combination of said symbols occurring on said reels;

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a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels; and

a processor which controls the reels, whereupon after the triggering event occurs

on the reels, the processor provides said free spins of the reels to a player and

determines an award, if any, to provide to the player for each free spin based upon the

symbols occurring on the reels from said free spin and based on one of multipliers

picked from the plurality of multipliers associated with said free spin, wherein at least a

first one of the multipliers and a second different one of the multipliers are picked

changes at least once during said plurality of free spins of the reels, and wherein said

second different multiplier is picked based on said first multiplier being previously

<u>picked</u>.

Claim 2 (original): The gaming device of Claim 1, wherein the number of free spins are predetermined.

Claim 3 (original): The gaming device of Claim 1, wherein the number of free spins is randomly determined by the processor.

Claim 4 (currently amended): The gaming device of Claim 1, wherein the number of free spins are is determined in a sub-game provided to the player by the processor.

Claim 5 (currently amended): The gaming device of Claim 1, wherein the number of free spins are is determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 6 (original): The gaming device of Claim 1, which includes additional free spins provided to the player based on the occurrence of one or more symbols on the reels.

Claim 7 (currently amended): The gaming device of Claim 1, wherein the multipliers associated with for each free spin of the reels after a first one of the free spins of the reels, the multiplier picked is greater than the multiplier associated with a one of the free spins of the reels that precedes said each free spin of the reels.

Claim 8 (currently amended): The gaming device of Claim 1, wherein the multiplier <u>picked associated with for each sequential</u> free spin of the reels increases by a predetermined amount.

Claim 9 (currently amended): The gaming device of Claim 8, wherein the multiplier picked associated with for each sequential free spin of the reels increases by an amount selected from a range greater than zero and less than ten after each free spin of the reels.

Claim 10 (currently amended): The gaming device of Claim 1, wherein the multiplier picked associated with for each sequential free spin of the reels increases by a random amount.

Claim 11 (currently amended): The gaming device of Claim 1, wherein the multiplier <u>picked</u> associated with <u>for</u> one of the free spins of the reels increases by a random amount after a plurality of free spins of the reels.

Claim 12 (currently amended): The gaming device of Claim 1, wherein the multiplier <u>picked associated with for each free spin of the reels increases by a randomly determined amount after a predetermined number of said free spins of the reels.</u>

Claim 13 (currently amended): The gaming device of Claim 1, wherein the multiplier <u>picked associated with for each free spin of the reels increases by a randomly determined amount after a randomly determined number of said free spins of the reels.</u>

Claim 14 (currently amended): The gaming device of Claim 1, which includes an incrementor symbol on said reels, wherein the multiplier <u>picked</u> associated with <u>for</u> each free spin of the reels increases a predetermined amount when the incrementor symbol appears in <u>one of the a free spins</u> of the reels.

Claim 15 (currently amended): The gaming device of Claim 14, wherein said multiplier <u>picked</u> increases by a randomly determined amount when said incrementor symbol appears in <u>one of the a free spins</u> of the reels.

Claim 16 (currently amended): The gaming device of Claim 1, which includes a plurality of incrementor symbols on said reels, wherein the multiplier <u>picked</u> associated with <u>for a one of the free spins</u> of the reels increases by the number of said incrementor symbols which occurs in that free spin of the reels.

Claim 17 (currently amended):

A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or combination of

said symbols occurring on said reels;

a bonus round including a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels, wherein the

multiplier associated with each free spin of the reels after a first free spin of the reels is

greater than the multiplier associated with each a free spin of the reels that precedes

each free spin of the reels in each play of the bonus round; and

a processor which controls the reels, whereupon after the triggering event occurs

on the reels, the processor provides the bonus round including said free spins of the

reels to a player and determines an award, if any, to provide to the player for each free

spin based on the symbols occurring on the reels from the free spin and the multiplier

associated with said free spin of the reels.

Claim 18 (original): The gaming device of Claim 17, which includes a consolation

award provided to the player when the player does not receive an award for at least one

of the free spins of the reels.

Claim 19 (original): The gaming device of Claim 18, wherein the consolation award is

predetermined.

Claim 20 (original): The gaming device of Claim 18, wherein the consolation award is randomly determined.

Claim 21 (original): The gaming device of Claim 18, wherein the consolation award is based on the multiplier associated with said free spins of the reels from which the player does not receive an award.

Claim 22 (original): The gaming device of Claim 17, wherein the number of free spins are is predetermined.

Claim 23 (currently amended): The gaming device of Claim 17, wherein the number of free spins are is randomly determined.

Claim 24 (currently amended): The gaming device of Claim 17, wherein the number of free spins are is determined in a sub-game provided to the player by the processor.

Claim 25 (currently amended): The gaming device of Claim 17, wherein the number of free spins are is determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 26 (currently amended): The gaming device of Claim 17, wherein said multiplier associated with each <u>sequential</u> free spin of the reels increases by a predetermined amount.

Claim 27 (currently amended): The gaming device of Claim 26, wherein said multiplier associated with each <u>sequential</u> free spin of the reels increases by an amount selected from a range greater than zero and less than ten.

Claim 28 (currently amended): The gaming device of Claim 17, wherein said multiplier associated with each <u>sequential</u> free spin of the reels increases by a randomly determined amount.

Claim 29 (original): The gaming device of Claim 17, wherein the multiplier associated with each free spin of the reels increases by a randomly determined amount after each predetermined number of said free spins of the reels.

Claim 30 (original): The gaming device of Claim 17, wherein the multiplier associated with each free spin of the reels increases by a randomly determined amount after a randomly determined number of said free spins of the reels.

Claim 31 (currently amended): A gaming device comprising:

a plurality of primary reels having primary symbols displayed to a player in a primary game;

a triggering event associated with at least one of said primary symbols or combination of said primary symbols occurring on said primary reels in the primary game, wherein said triggering event triggers a secondary game;

a plurality of secondary reels having secondary symbols displayed to the player in the secondary game;

at least one incrementor symbol included in the secondary symbols;

a plurality of free spins of the secondary reels provided to a player in the secondary game;

a plurality of multipliers associated with the free spins of the secondary reels in the secondary game; and

a processor which controls the secondary reels, which <u>increases changes</u> the multiplier associated with each <u>subsequent</u> free spin of the secondary reels when one or more of the incrementor symbols occurs on the secondary reels <u>in the free spins</u>, and which determines an award, if any, to provide to the player for each free spin of the secondary reels based upon the secondary symbols occurring on the secondary reels and the multiplier associated with the free spin of the secondary reels.

Claim 32 (original): The gaming device of Claim 31, which includes an accumulated award based on the awards provided to a player in the secondary game wherein the accumulated award is provided to the player after there are no free spins remaining in the secondary game.

Claim 33 (original): The gaming device of Claim 32, wherein the accumulated award includes a plurality of the awards provided to the player in the secondary game.

Claim 34 (original): The gaming device of Claim 32, wherein the accumulated award includes all of the awards provided to the player in the secondary game.

Claim 35 (original): The gaming device of Claim 31, wherein each incrementor symbol increments the multiplier associated with each free spin of the reels by a predetermined amount.

Claim 36 (original): The gaming device of Claim 31, wherein each incrementor symbol increments the multiplier associated with each free spin of the reels by a random amount.

Claim 37 (original): The gaming device of Claim 31, wherein said multiplier increases based on the number of said incrementor symbols that occur in a free spin of the reels.

Claim 38 (original): The gaming device of Claim 31, a probability of occurring on the reels in a free spin is associated with each incrementor symbol, and wherein one incrementor symbol has a higher probability than another incrementor symbol.

Claim 39 (currently amended): A gaming device comprising:

a primary game including at least one triggering event;

a secondary game which includes a plurality of reels, a plurality of symbols on the reels, a plurality of free spins of the reels and a multiplier associated with each free spin of the reels, wherein at least one of said multipliers is determined based on the symbols that occur on the reels in at least one of the free spins of the secondary game; and

a processor which controls the primary game and the secondary game, whereupon an occurrence of the triggering event in the primary game, the processor provides the secondary game to a player and determines an award, if any, to provide to the player for each free spin in the secondary game based on the symbols occurring on the reels from said free spin in the secondary game and the multiplier associated with said free spin of the reels.

Claim 40 (currently amended) The gaming device of Claim 39, wherein the number of free spins are is predetermined.

Claim 41 (original): The gaming device of Claim 39, wherein said the number of free spins is randomly determined by the processor.

Claim 42 (previously presented): The gaming device of Claim 39, which includes additional free spins provided to the player in the secondary game based on the occurrence of one or more symbols on the reels.

Claim 43 (currently amended): The gaming device of Claim 39, wherein the number of free spins are is determined in a sub-game provided to the player by the processor.

Claim 44 (original): The gaming device of Claim 39, wherein the number of free spins are determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 45 (original): The gaming device of Claim 39, wherein the multiplier associated with each sequential free spin of the reels increases.

Claim 46 (original): The gaming device of Claim 39, wherein said multiplier associated with each sequential free spin of the reels increases by a predetermined amount.

Claim 47 (original): The gaming device of Claim 46, wherein said multiplier associated with each sequential free spin of the reels increases by an amount selected from a range greater than zero and less than ten.

Claim 48 (original): The gaming device of Claim 39, wherein said multiplier associated

with each sequential free spin of the reels increases by a randomly determined amount.

Claim 49 (original): The gaming device of Claim 39, which includes an incrementor

symbol on said reels, wherein the multiplier associated with each free spin of the reels

increases a predetermined amount when the incrementor symbol appears in a free spin

of the reels.

Claim 50 (original): The gaming device of Claim 39, wherein said multiplier associated

with each free spin of the reels increases by a randomly determined amount when said

incrementor symbol appears in a free spin of the reels.

Claim 51 (original): The gaming device of Claim 39, which includes a plurality of

incrementor symbols on said reels, wherein the multiplier increases by the number of

said incrementor symbols which occur in a free spin of the reels.

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Claim 52 (currently amended): A gaming device comprising:

a primary game including at least one triggering event;

a secondary game which includes a plurality of symbols, a plurality of reel events employing said symbols and a different multiplier associated with each reel event; and

a processor which controls the primary game and the secondary game, whereupon after the triggering event occurs in the primary game, the processor provides the secondary game to a player, and for each and every reel event increases changes the multiplier after each said reel event for every subsequent reel event, and determines an award, if any, to provide to the player for each reel event in the secondary game based upon the occurrence of the symbols in said reel event in the secondary game and the multiplier associated with said reel event.

Claim 53 (currently amended): A method for operating a gaming device, said method comprising the steps of:

- (a) initiating a bonus game;
- (b) displaying a plurality of reels having a plurality of symbols;
- (d)(c) determining a number of free spins of the reels;
- (d) spinning the plurality of reels;
- (e) determining whether to provide an award to a player based on said symbols on the reels;
- (f) modifying said award, if any, using a multiplier;
- (h)(g) providing said award to the player;
- (h) <u>increasing modifying</u> the multiplier after each free spin in each play of the
  bonus game for each subsequent free spin; and
- (i) repeating steps (d) (b) to (h) until there are no free spins remaining.

Claim 54 (original): The method of Claim 53, wherein said multiplier increases by a predetermined amount after each free spin.

Claim 55 (original): The method of Claim 53, wherein said multiplier increases by a random amount after each free spin.

Claim 56 (original): The method of Claim 53, wherein said multiplier increases by a predetermined amount after a plurality of free spins.

Claim 57 (original): The method of Claim 53, wherein said multiplier increases by a random amount after a random number of free spins.

Claim 58 (currently amended): A method for operating a gaming device, said method comprising the steps of:

- (a) initiating a bonus game;
- (b) displaying a plurality of reels having a plurality of symbols;
- (c) determining a number of free spins of the reels;
- (d) spinning the plurality of reels;
- (e) determining whether to provide an award to a player based on said symbols on the reels;
- (f) determining whether an incrementor symbol appears on said reels;
- increasing a multiplier <u>if by the number of</u> the incrementor symbols appear<u>s ing</u> on said reels;
- (h) modifying the award using said multiplier; and
- (i) repeating steps (d) (a) to (h) until there are no free spins remaining.

Claim 59 (currently amended): The method of Claim 58, wherein each incrementor symbol increases increments the multiplier by a predetermined amount.

Claim 60 (currently amended): The method of Claim 58, wherein each incrementor symbol <u>increases increments</u> the multiplier by a random amount.

Claim 61 (currently amended): A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or a combination of said symbols occurring on said reels;

a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels; and

a processor which controls the reels, whereupon the occurrence of the triggering event on the reels, the processor provides said free spins of the reels to a player and determines an award, if any, to provide to the player for each free spin based on the symbols occurring on the reels from said free spin and a picked one of the multipliers associated with said free spin, wherein at least a first one of multipliers and a second different one of the multipliers are picked during said plurality of free spins of the reels, and wherein said second different multiplier is picked based on said first multiplier being previously picked.